

## GAMES – “WE HAVE A BIT OF SPACE”

	<b>INSTRUCTIONS</b>	<b>EQUIPMENT FROM BOX</b>
1.	<b>BOBBLE BALL BUCKET</b> Divide into two teams, each stands at a cone. Depending on age and ability, put the buckets a little way away. In three minutes how many times can they throw the ball into the bucket? Each person has to retrieve the ball and bring it back to the next person.	Blue and red bobbly plastic balls. Two cones and two buckets.
2.	<b>DUCK AND SPOON</b> Make a little obstacle course using chairs etc. the children go one at a time, using a wooden spoon and a duck. (or use cotton balls – easier for younger)	Wooden spoons and plastic ducks
3.	<b>SPATULA HIT</b> One person throws a rubber ball at child with a spatula, who must try to aim it into one of the buckets. (Or use cotton wool balls)	Spatula Buckets Small rubber balls
4.	<b>CIRCLE PATTERN</b> Using any of the balls, stand in a circle and throw the ball to each person in turn across the circle. You can throw in any order but everyone must receive and throw once. Look at the pattern the throws make and then try to repeat it but faster. Try it again backwards.	Ball,
5.	<b>RAINING DUCKS</b> One person throws ducks to another. Using their open palm they knock the ducks into the air. Others try to catch them. Score a point for each one caught.	Ducks
6.	<b>BOBBLY BALANCE</b> Make a little obstacle course, then one at a time balance one of the big bobbly balls on your open hand and go around the course without dropping the ball. If this is too easy try a ball on each palm	Bobbly balls Chairs etc
7.	<b>COTTON WOOL CONE CATCH</b> One person holds the cone upside down and the other stands a little distance away and tries to get as many cotton wool balls in the cone as possible.	Cones Cotton Wool balls
8.	<b>UNDER AND OVER</b> Stand in a line, all facing the person in front. Pass the bobbly ball over your head to the person behind who passes it under their legs to the person behind them.	Bobbly balls
9	<b>DUCK!</b> Set up a little obstacle course, if possible going under a table. One by one the children balance a duck on their head and try to go around the course without dropping the duck	Ducks
10.	<b>CONE HANDS</b> In two teams, one at a time put a cone on each hand and pick up a small rubber ball and run to the other side of the room and back. Pass the cones onto the next person.	Cones Rubber balls

## GAMES – “WE DON’T HAVE ANY SPACE”

	<b>INSTRUCTIONS</b>	<b>EQUIPMENT</b>
1.	<b>COTTON WOOL BUCKET</b> Put the bucket on one side of the table. In one minute how many times can they throw the cotton wool ball into the bucket? Everyone has a turn.	Cotton wool and bucket
2.	<b>DUCK AND STRAW</b> Make a little obstacle course using books etc on the table. The children go one at a time, using a straw to blow the duck around.	Straws and plastic ducks
3.	<b>SPATULA BALANCE</b> See how many ducks you can balance on your spatula. Now see if you can pass it to someone else without losing any.	Spatula Buckets
4.	<b>CIRCLE PATTERN</b> Using any of the balls, sit in a circle and roll the ball to each person in turn across the table. You can roll in any order but everyone must receive and roll once. Look at the pattern the rolls make and then try to repeat it but faster. Try it again backwards.	Ball,
5.	<b>RING ON A STRING</b> Each person puts both hands (back of hands upwards) on a long piece of string. Before tying the ends put a ring on the string. One person is the “spotter” and has to see if they can see where the ring is, everyone else passes the ring round from hand to hand and tries to pretend they haven’t got it. If the spotter finds it he or she swaps into the game.	String Ring
6.	<b>SPELL A DUCK</b> 8 of the ducks have a letter written underneath them. Find these 8 and put them in the middle of the table. You call a subject like “food” or “something you wear” or “boy’s names” etc and then pull out one of the ducks. Start with your youngest member, they have to think of eg a food that begins with that letter, all of the others do the same, but they have to think of a different one.	Ducks with letters underneath
7.	<b>GREEDY PIG</b> You roll a die and the children write down the score. Roll it again and they can add that. They can say “out” at any point and their score is safe for that round. Or they can keep adding. BUT if a 6 is rolled they lose their total score as they are GREEDY PIGS! So on the next round they start with 0 whereas those that went out before the 6 was rolled start with the number they scored. Play first to a 100.	Scraps of paper and pencils Dice
8.	<b>POST IT PUZZLE</b> Write a well known personality on a postit and stick it on their forehead. Without letting the child see they have to ask questions to work out who they are.	Post its pen
9	<b>DUCKY BALANCE</b> Put your hands out in front of you and balance one duck on the back of your hand. Nod your head once. Now balance two, nod twice and so on, you can balance them up your arm too. What’s the record?	Ducks
10.	<b>MIND BLOWING PASSING</b> Sitting around the table set up a rhythm whilst passing on ball eg red ball clap clap clap, red ball clap clap clap. When that’s going set up another ball going the opposite direction “blue ball clap clap clap, blue ball clap clap clap” At some point someone will get both at the same time, so let them do one then the other then carry on. You can now add cones ducks etc to add to the confusion!	Balls Cones Rubber balls

## **CONTENTS OF GAMES BOX**

- 1. Two child's plastic buckets**
- 2. Three very soft medium play balls**
- 3. Three soft sports balls (tennis ball size)**
- 4. 4 plastic play cones**
- 5. Box of straws (will need replacing as they are used.)**
- 6. Soft plastic medium football**
- 7. Wool or string, scissors and ring**
- 8. Around 20 small plastic ducks**
- 9. Two wooden spatulas**
- 10. Two wooden spoons**
- 11. Postits pad and pen**

**The above instructions enlarged if that is helpful and laminated.**

